



Mounted Shooting Rules for Great Basin Pistoilers 2016

(To be revised/reviewed every year at the October meeting)

SAFETY RULES AND GUIDELINES:

Match Director and/or one officer have the authority to change safety rules if deemed necessary for safety of the match. Safety rules should be discussed at the competitors/riders meeting before the match begins.

- 1) All firearms must be treated as if they are loaded.
- 2) No loading/unloading of guns will be done within 30 feet of the staging area
- 3) No firearm should be cocked prior to engaging a target.
- 4) Mandatory new shooter/horse qualification rides must be conducted PRIOR to competition
- 5) All competitors must be knowledgeable and proficient in the safe use of firearms.
- 6) Competitors are expected to compete safely within their individual capabilities and control the firearm's muzzle direction at all times.
- 7) Great Basin Pistoilers requires the use of a Match Official/Director, over the age of 18, at all Great Basin Pistoilers Association events.
- 8) The competitor assumes all responsibility for participation in these events and enters all competitions at their own risk
- 9) All competitors are advised to wear eye and ear protection while at shooting events
- 10) Guns are to stay within immediate arena/horsetrailer area
- 11) Once guns are loaded they are not to leave the staging area
- 12) In the event of a discharged (fired) gun outside of the arena, the rider will forfeit the remaining rounds for the stage to the Arena Master
- 13) Arena Master is in the arena and is the one who "gives" the OK to run and fire the course.
(Flag/hand will go up)
- 14) Arena Master assures all gates are closed, helpers and spectators are safely out of the arena & timer is ready.

Remember: Our goal is responsible gun safety!!

Firearms

- 1) Only fixed sight single action revolvers of .45 Colt caliber, designed prior to 1898, or reproductions thereof, will be allowed in competitions.
- 2) All holsters must retain the competitors' firearms throughout the strenuous range of motion required in mounted competition.
- 3) A holster is defined as a pouch formed in the shape of a gun. A feedbag or saddlebag **does not** qualify and is considered to be unsafe. Pistols shall be returned to holsters, which should be limited to belted, pommel, cantle, and/or shoulder holsters.
- 4) All firearms must be maintained in the same external condition as originally manufactured from the factory. Allowed modifications are limited to custom grips, engraving, hammer knurling or turned down hammers as long as there is no lateral movement or welded add-ons. No rubber grips allowed. All external parts shall be of the type manufactured for that particular model of firearm. Site modifications are limited to the filing of the front site. Triggers must be operational; "slip hammer" revolvers are not allowed.



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- 5) No one of a kind custom made grip frames are allowed. The side profile for grip frames cannot be altered on any revolver. This includes Standard, Factory Bird's Head and guns equipped with aftermarket Bird's Head Grip Frames.
- 6) The use of tape or vet wrap on guns, grips, or hammers is not allowed. Violation will result in a 60 second penalty

Ammunition

- 1) No blank shall have an effective range longer than 20 feet for competitor and spectator safety.
- 2) Competitors must use the ammunition supplied by the event producer.
- 3) Only ammunition approved by CMSA or MSA is to be used by event producer
- 4) **Live ammunition is not allowed to be carried by a competitor**, in cartridge belts or saddlebags at any Great Basin Pistoleers match.
- 5) **Live ammunition should not be allowed** on match grounds at any time unless the event is held where other types of competition is allowed and the event producer has no control over the grounds. In this case, it is highly recommended that an official armorer is stationed in the loading area to verify only ammunition provided by the event producer is used.

Horses

- 1) More than one horse may be used by a competitor throughout a competition.
- 2) Horses and Mules of any breed or combination of breeds (grade horses) may be used in competition as long as they are in good physical health and are able to safely compete.
- 3) No abuse of animals shall be allowed at any time. Depending on the severity of the abuse, the Match Official/Director has the right to expel the competitor from the match.

Tack -

- Contestants must use a saddle and bridle constructed of leather and is in safe condition
- Use of any bit or hackamore to reasonably control one's mount is acceptable as long as it is not overly severe in design

Penalties

Penalties are added on to raw times after the completion of a course. The Match Official/Director has final say regarding penalties assessed. Any discrepancies can be discussed with the event producer, who has the option of forming an appeals board in the event of a discrepancy.

- 1) Missed target: 5 seconds
- 2) Knocked over barrel: 5 seconds
- 3) Knocked over gate cone or automated target inflator: 5 seconds
- 4) Failure to follow course of fire: 10 seconds
- 5) Dropped gun while engaging the course: 5 seconds
- 6) Failure to holster first gun: 5 seconds



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- 7) Unsafe Gun Handling: 5 seconds per occurrence
- 8) Engaging the course without the Match Official's go signal: 60 seconds
- 9) Firing 6 rounds from one gun: 60 seconds
- 10) In the event that a firearm comes into contact with the arena floor, that firearm becomes a dead gun. For safety reasons the match official or experienced adult member must be the only person to pick it up.
- 11) A competitor who becomes dismounted during the course of fire receives a nonqualified (60 second) run.
- 12) Loss of hat prior to timer engagement is a 5 second penalty
- 13) All targets shall be broken by direct gunfire, except as follows: Targets broken by nature prior to the competitor engaging that target shall be shot to be considered a hit
- 14) Any target that has been engaged and is broken by nature or unknown source shall be considered a hit if broken prior to crossing the timeline. If it is unknown what broke a target and the competitor has shot it, it shall be considered a hit.
- 15) No penalty will be given to any competitor for knocking over a target pole unless it is designated as a "gate" in the stage description. The two "Targets" that make up a designated gate on a course of fire shall be called "gates". If a competitor knocks over either target cone or automated target inflator making up a "gate" at any time during the completion of a stage it shall be considered a 5 second penalty.
- 16) A competitor shall have been determined to have engaged the course once he has crossed the start/ finish line and is on the clock. At that point, he/she accepts the stage as it is. Thereafter, any mechanical malfunctions of your firearm or gear, including your horse, shall not constitute a re-ride.
- 17) If a contestant passes behind the timer he/she is deemed to be dangerous and out of control and will receive a non-qualified run (60 seconds).
- 18) If a contestant re-crosses the time line after completing his/her run and restarts the timer, he/she will NOT be granted a re-ride. If the timing equipment has the ability to access the previous time there will be no penalty. But if the time is unavailable the rider shall receive a non-qualified run (60 seconds).
- 19) If a competitor is notified during or after the completion of a stage that a timekeeping error or a timing malfunction occurred the competitor shall be granted a re-ride by a GBP Official.
- 20) The GBP Official shall grant re-rides as soon as possible after the completion of that run. Re-rides are given as a new stage. The competitor does not carry forward any misses or a clean stage.
- 21) If a competitor crosses the timing line prior to completing the course of fire, he/she shall receive a non-qualified run.
- 22) If a run is interrupted, the call for a re-ride is made by the GBP Official/Director.
- 23) The "no alibi" blank rule shall be in place for all matches. There are no squibs, high primers, or misfires accepted. There shall be no re-rides or scoring adjustments for problems with mounted shooting blanks.



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- 24) If a competitor hits two targets with one shot, they may use the remaining round to pick up any legal target they may have missed. This is referred to as the Two Target Rule or TTR.
- 25) Gun twirling, shooting behind the back or other unsafe gun handling techniques in an arena shall be a 5 second penalty assessed per occurrence.
- 26) Competitors may holster and re-holster, but may not have more than one revolver in hand at any given time. Failure to do so will be a 5 second penalty.
- 27) If a firearm is holstered, then comes out of the holster and into the competitors lap, there will be no penalty as long as the firearm does not touch the arena floor AND it was holstered before leaving the arena.
- 28) If there is doubt on a call the outcome shall favor the competitor or references are the CMSA (Cowboy Mounted Shooting Assoc.)
- 29) Gun handling at the gate: 30 foot rule states not loading/unloading or handling of guns within 30 ft of the gate/staging area. A 60 second penalty will be assessed for not following this 30 ft rule to be determined by one of the officers only.

Memberships –

Friends of Great Basin Pistoilers - Individuals \$10.00, Family \$15.00. Friends of GBP do not have privilege of riding, but do receive membership cards, rules and bylaws.

Standard membership - \$20.00 per individual member, \$30.00 per family membership. Memberships run from January 1st through December 31st.

Memberships are supported by:

- 1) Membership cards
- 2) Rules and Bylaws to acknowledge and ride by
- 3) Ride as a member

Violation of the following will result in disqualification from the match:

- 1) Alcoholic beverages are prohibited in the range, staging and shooting areas. This includes all persons, competitors, range officials, guests or anyone else in these areas.
- 2) Competitors must not consume any alcoholic beverage until they have completed all of their shooting for the day and have unloaded, inspected, and stored all of their firearms.
- 3) Competitors must not ingest any substance, which may affect their ability to participate in a completely safe manner. Both prescription and nonprescription pharmaceuticals that may cause drowsiness or other physical or mental impairment are to be avoided.
- 4) Abusive language or conduct will not be tolerated and at the discretion of the Match Official/Director the competitor will be given a warning or disqualification.
- 5) **Competitors will have no live ammunition** on their person or in their cartridge belts or saddlebags. Only dummy ammunition with inert or fired primers can be used in cartridge belts. No personal ammunition of any type is to be allowed at competitions.



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Dress:

- 1) Traditional western cowboy style long sleeved shirt. Sleeve must be wrist length and buttoned/stamped/fastened at the cuff and remain wrist length while competing.
 - 2) A traditional western cowboy style hat.
 - 3) Traditional western cowboy style boots.
 - 4) Western cowboy style jeans or 1880's style pants. Chaps or chinks are optional, but mandatory at most National mounted shooting events.
 - 5) Female competitors who wish to wear classic attire of the 19th century will have the following exemptions ONLY when worn with a full-length, full skirt or dress.
 - 6) 19th century styled short-sleeved tops are allowed. Short sleeves are sewn on sleeves the go beyond the point of shoulder.
 - 7) Split riding skirts are allowed with hat and long sleeve shirt.
 - 8) Traditional style western hat is not required when full length, full skirt or dress is worn.
- Calvary dress** shall consist of some form of appropriate headwear, uniform shirt appropriate belt gear, footwear and trousers of the period.

Stage designs/standards:

- 1) All gates are 15 feet apart
- 2) All courses are to have 10 targets
- 3) All arenas to have gate closed prior to contestants run or a baffled alley/gate
- 4) All barrels in courses to be at least 25 feet from sides and end of arena.
- 5) Targets are to be at least 30 feet from sides and end of arena
- 6) Standard rundown or offset targets are set 36 feet, these may be shortened as arena size dictates
- 7) Balloons 6-9 inches of 2 distinctly different colors
- 8) Target height standard 48 inches, but may be 24-72 inches in height

Class levels:

- Open- is any rider wishing to ride as open rider. A novice rider may determine themselves to be an open rider if they wish. Once competing as an open rider, one may not revert to Novice. Those who have competed at another mounted shooting club in more than beginning level will automatically be a GBP open rider
- Novice – is any rider who has not had 4 GBP wins with 3 competitors in the jackpot class or is a beginning rider in another mounted shooting club.
- Practice is any rider wishing to enter, no payback
- Clean shoot is a match without any balloons missed in it. Total of all stages. Payout is divided equally to all clean shooters
- Wrangler - age 7-11 ys of age, class description to include course/horse management as well as gun handling as determined on an ongoing basis by the officers of Great Basin Pistoleers.



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Payouts:

- 1-5 competitors in class pays one place.....100%
- 6-10 competitors in class pays 2 places60% - 40%
- 11-15 competitors in class pays 3 places50% - 30% - 20%
- More than 15 shooters option for "D" system to be used

Class move ups

A rider that wins four events with 3 or more riders in the class will be moved up to the next level for the following year. A rider may volunteer to move up to the next level. The points accumulated in the lower level will not roll up into the new level. Currently there are two levels open and novice.

Rule changes

Any proposed rule change or new rule must be on the meeting agenda and sent out to the members 7 days prior to the meeting of vote. If it is not, then it will be tabled until it is on the agenda for the next meeting. If a rule change or new rule is proposed at a meeting, the new rule or rule change will have to be put on the agenda for the scheduled meeting to be voted on. The vote has to be 50% plus one of the attending payed up members and be voted on at a regularly scheduled meeting in order to be passed.